

## What To Expect At LTCs...



### Pre-Tournament Information: PLAYER ELIGIBILITY

All players MUST HAVE PLAYED  
4 MATCHES IN SPRING SESSION 2013  
and  
MUST HAVE 10 LIFETIME MATCHES IN THE FORMAT BEING PLAYED  
(by end of Spring Session 2013,  
Summer Session matches do not count!)  
TO PLAY in the LTC.

## What To Expect At LTCs...



### Pre-Tournament Information: SKILL LEVEL CERTIFICATION

Each team needs to complete a SKILL LEVEL CERTIFICATION FORM  
PRIOR TO FIRST MATCH (OR BEFORE THEY PLAY IF NOT PRESENT YET).

THIS IS WHAT THE PLAYER BELIEVES HIS/HER SKILL LEVEL TO BE,  
NOT WHAT THE CAPTAIN THINKS.

(If a player is not present have them come to LO to update document;  
if a player is not going to play in LTC no signature is required.)

Players will start at the HIGHEST SESSION-ENDING SKILL LEVELS FROM  
THE TIME THEY QUALIFIED (i.e. If you qualified in Summer and you were  
a 5 but by the end of Spring Session you were a 6, you will play as a 6.)

## What To Expect At LTCs...



### Pre-Tournament Information: SKILL LEVELS

PLAYER'S SKILL LEVELS WILL BE UNDER CONSTANT SCRUTINY DURING THE ENTIRE EVENT; AT ANY TIME THE LEAGUE OFFICE (Based on National Rules) HAS THE RIGHT TO RAISE A PLAYER'S SKILL LEVEL.

SKILL LEVELS WILL NOT BE DISCUSSED AT ANY TIME DURING THIS EVENT. However, IF YOU FEEL SOMEONE IS UNDERRATED, YOU CAN REQUEST A REVIEW. THE REVIEW PROCESS IS HANDLED BY THE LEAGUE OFFICE ONCE REQUESTED.

THE NATIONAL OFFICE HAS THE RIGHT TO DISQUALIFY A TEAM DUE TO OVERALL TEAM SKILL LEVEL INCREASE OR AN INDIVIDUAL PLAYER JUMPING TWO SKILL LEVELS.

## What To Expect At LTCs...



### Pre-Tournament Information: RULES

2013 OFFICIAL TEAM MANUAL RULES (Local By-Laws do not apply.)

RULES MAY NOT BE BENT OR BROKEN, EVEN IF BOTH CAPTAINS AGREE.

**MAKE SURE YOUR TEAM KNOWS THE RULES AND PROCEDURES.**

**IGNORANCE IS NO EXCUSE.**

## What To Expect At LTCs...



### Pre-Tournament Information: ISSUES & SPECIAL SITUATIONS

ONLY ACTING CAPTAINS CAN DISCUSS **ISSUES** WITH THE LEAGUE/TOURNAMENT DIRECTORS.

ALL DECISIONS WILL BE MADE BY THE LEAGUE/TOURNAMENT DIRECTORS AND WILL BE RESPECTED AT THE TIME OF THE CALL.

## What To Expect At LTCs...



### Pre-Tournament Information: TABLES & PLAYING AREA

MATCH-UP WILL TAKE PLACE ON NEXT AVAILABLE TABLE. IF MULTIPLE TABLES ARE AVAILABLE A CHOICE CAN BE MADE. IF TEAMS CAN'T AGREE A COIN FLIP WILL DETERMINE TABLE (If 2 tables are open and 2 matchups are ready, a random draw will determine table.)

KEEP MATCH-UP AREAS CLEAR FOR EACH TEAM PLAYING MATCH (Space is limited so provide space for the other team... suggestion: player, scorekeeper and coach)

## What To Expect At LTCs...



### Pre-Tournament Information:

#### SPORTSMANSHIP

SPORTSMANSHIP VIOLATIONS MAY RESULT IN

“BALL IN HAND,”

“LOSS OF GAME,”

“LOSS OF MATCH,” and

“DISQUALIFICATION.”

THIS WILL BE ENFORCED BUT IS STILL AT THE JUDGEMENT OF THE LEAGUE OFFICE AND WILL NOT BE DISCUSSED FURTHER AFTER A RULING IS MADE. (We suggest you control or remove any and all team members acting inappropriately. Team visitors might cause us to impose a penalty on your team as well.)

## What To Expect At LTCs...



### Pre-Tournament Information:

#### MATCH SCHEDULE

ROUNDS ARE SCHEDULED 3 ½ HOURS APART.

TEAMS ARE REQUIRED TO HAVE A PLAYER READY TO PLAY AT SCHEDULED MATCH TIME (**No Grace Period**).

## What To Expect At LTCs...



### Match Play: COMMON PLAYERS

IF 2 TEAMS WITH COMMON PLAYERS MEET, THE COMMON PLAYERS MUST SIT OUT DURING THAT MATCH-UP. COMMON PLAYERS CANNOT SHOOT, COACH OR ASSIST EITHER TEAM IN ANY WAY.

COMMON PLAYERS MUST DROP OFF A ROSTER PRIOR TO THE FIRST MATCH OF THE LTC TO AVOID THIS ISSUE. ONCE THE LTC HAS STARTED THIS OPTION WILL NOT BE AVAILABLE.

IF COMMON PLAYER(S) THAT IS SITTING OUT PUTS EITHER TEAM IN A POSITION THAT THEY ARE NOT ABLE TO POST 5 PLAYERS, EITHER DUE TO THE 23 RULE OR NOT HAVING ENOUGH PLAYERS AVAILABLE (This does not include if players are not here, meaning you have 6 players on the roster and 1 is common this leaves you 5 players. If someone did not show you still have 5) THEY WILL NOT BE FORCED TO FORFEIT A MATCH.

## What To Expect At LTCs...



### Match Play: COMMON PLAYERS

**FREEZING MATCHES** – IF A PLAYER IS IN A MATCH AND ANOTHER TEAM THEY PLAY FOR WANTS TO POST THEM, BLIND OR NOT, THIS IS OK. HOWEVER IF IT IS THE 1<sup>ST</sup> OR 2<sup>ND</sup> MATCH WE WILL ENFORCE CONTINUED PLAY SO THE NEXT MATCH IN LINE WILL NEED TO BE PLAYED (We are open to arguments as to why we should stop play).

COMMON PLAYERS SKILL LEVELS CAN BE USED FOR POSTING BUT WILL BE A FORFEITED MATCH (e.g. you have a common player who is a 3 and you have 4 players who total 20. You can play the 4 knowing you are forfeiting the 5<sup>th</sup> match...you do not have to tell teams who is present, who is going to play, or if you are going to forfeit a match.)

## What To Expect At LTCs...



### Match Play:

#### MATCH TIME GUIDELINES

WE RESERVE THE RIGHT TO **SPLIT MATCHES** AT ANY TIME.  
WE RESERVE THE RIGHT TO PLAY **SUDDEN DEATH** AT ANY TIME.

**POSTING** SHOULD NOT TAKE MORE THAN 2-3 MIN PER TEAM.  
PLAYERS MUST BE PRESENT AND NOT JUST AROUND THE CORNER.  
PLAYERS POSTED MUST BE READY TO PLAY. (Take smoke and bathroom breaks prior to being posted.)

STOP WATCHES WILL BE USED FOR EXCESSIVE SLOW PLAY. (Before informing LO of slow play, team captains should discuss between themselves and the players.)

ONCE A MATCH IS OVER, PLEASE EXPEDITE COMPLETING SCORESHEETS.  
ALSO HAVE SOMEONE LET US KNOW A TABLE IS OPEN.

## What To Expect At LTCs...



### Match Play:

#### 23 RULE & DOUBLE POSTING

NO DOUBLE POSTING IS ALLOWED.

23 RULE ENFORCED - Just like regular season and playoffs, you can use the skill level of a qualified player who is not present for your final match, but you must show you would have complied with the 23 rule if your entire qualified team was present (e.g. you play 9,8,2,2 and win without needing to play the 5<sup>th</sup> match you must have another 1 or 2 on your roster so that if the 5<sup>th</sup> match was necessary you could have posted. Again, the player does not have to be present.)

## What To Expect At LTCs...



### Match Play:

#### 23 RULE & DOUBLE POSTING

ONCE YOU POST A PLAYER YOU CANNOT CHANGE  
(unless in violation of the 23 rule)

ONCE A PLAYER BREAKS AND THIS PLAYER EXCEEDS THE 23 RULE YOU  
LOSE THE MATCH.

CHECK THE ROSTER BEFORE POSTING AS PLAYER'S SKILL LEVELS CAN  
CHANGE AFTER EVERY ROUND.

## What To Expect At LTCs...



### Match Play:

LTC PLAYS LIKE A PLAYOFF MATCH...  
FIRST TEAM TO WIN 3 INDIVIDUAL MATCHES

IF YOUR TEAM SPLITS A MATCH ON ANOTHER TABLE AND WINS THAT  
MATCH BEFORE A PREVIOUSLY STARTED MATCH, WHICH GIVES A TEAM  
3 WINS, THEN THE MATCH IS OVER.

Mark the match "DNF" (DID NOT FINISH) and turn in. Don't worry about  
totaling the innings or points for that match.

## What To Expect At LTCs...



### Match Play:

#### WATCHED SHOTS

PLEASE HAVE SOMEONE WATCH CLOSE SHOTS. THIS CAN BE ANYONE AGREED UPON BY BOTH PLAYERS BUT ONCE THE OBSERVER IS CHOSEN YOU WILL RESPECT THE CALL MADE (If argued you might get a sportsmanship violation. If you don't have a shot watched it's the shooter's call, period.) A REFEREE OR LEAGUE OPERATOR IS ALSO AVAILABLE TO WATCH SHOTS.

#### NO MP3 PLAYERS

(or similar devices) ARE ALLOWED – EAR PLUGS ARE OK BUT IF A RULING NEEDS TO BE MADE BASED ON HEARING SOMETHING WE WILL RULE IN FAVOR OF THE TEAM WITHOUT EAR PLUGS

## What To Expect At LTCs...



### Match Play:

#### TIME-OUTS

EVERY PLAYER REGARDLESS OF SKILL LEVEL GETS **ONLY 1 TIMEOUT**. This includes 1s, 2s & 3s.

ONLY PLAYER & COACH CAN APPROACH TABLE.

IF A PLAYER ON THE TEAM ASKS THE SHOOTER IF THEY NEED HELP OR WANT A TIMEOUT THEN IT IS A TIMEOUT.

HOWEVER, IF THE **SHOOTER** ASKS FOR A TIMEOUT IT **CAN BE REFUSED**.



## What To Expect At LTCs...



### Match Play: PATCHES

#### HIGHER LEVEL TOURNAMENT (HLT)

PATCHES ARE AWARDED FOR  
"8 ON THE BREAK"  
"8 BREAK AND RUN"  
"RACKLESS"

(Please mark correctly on scoresheet and patch will be awarded AFTER paperwork is turned in.)

## What To Expect At LTCs...



### Additional Event Information:

#### BE A COURTEOUS SMOKER

Please stand away from the doors when smoking so people can enter and exit without traveling through a cloud of smoke. This will also limit the amount of smoke that comes into the bar.

#### NO FLASH PHOTOGRAPHY

BE PATIENT AND RESPECT YOUR BARTENDERS.

TRY TO GET AWAY WHEN TIME PERMITS TO RECOUP.

RESPECT OTHER PLAYERS & MATCH-UPS (The bar will be packed for the majority of this event. Understand both sides... We are not in a church so noise and people moving are inevitable, however, crazy obnoxious behavior will not be tolerated.)